

COMPUTING CURRICULUM

INTENT	At BMPS ...	TOGETHER EVERYONE ACHIEVES MORE			
	VISION	To provide children with a wealth of learning opportunities and transferable skills within Computing lessons and across other curriculum subjects.			
	AIMS	To understand and apply the fundamental principles and concepts of computer science, including abstraction, logic, algorithms and data representation	To analyse problems in computational terms, and have repeated practical experience of writing computer programs in order to solve such problems.	To evaluate and apply information technology, including new or unfamiliar technologies, analytically to solve problems.	To be responsible, competent, confident and creative users of information and communication technology.

IMPLEMENTATION	Classroom	Online Safety	Computer Science	Digital Literacy	Information Technology		
	Events and Clubs	Internet Safety Day		APHS Workshops		Coding/Robotics Club	
	Parental and Community Involvement	Text and Email communication	Twitter	School Website	Class Dojo	Information Events	Curiosity Cafés
	Training and Resources	Staff meetings across the year			Support from IT department at APHS and Wensum Trust	Annual audit of resources to inform subject budget	

IMPACT	Great Outcomes
	Evaluation

Children who become digitally literate and be able to join the rest of the world on its digital platform.	Children who are positive contributors and consumers of online content and be able to navigate its risks and benefits.	Children who are equipped with skills and knowledge to use technology to communicate effectively and responsibly.	Children who can carry out processing and sequencing as well as applying logical reasoning to test and self-evaluate.	
Teacher Assessment	Pupil Questionnaire	Teacher Questionnaire	Monitoring: Subject Leader, Head teacher, Governor.	Parent Questionnaire