

Year 2 Spring 1 Plan for Parents

Maths

We will start the half term with a week of inspirational maths. We will explore different problem solving and reasoning activities using different aspects of maths.

We will build on our previous knowledge of place value and fractions.

We will start exploring statistics. We will use pictograms, tally charts, block graphs and tables to show different data. We will then use these different charts to answer questions about the data we have collected and represented.

Our Value

Our value this half term is **Determination**. We will think about our value during our class assembly and through other links in the curriculum. We will also celebrate it with our values award.

English

We will start the half term by looking at the book 'Jim and The Beanstalk', We are using this book to write a letter response to the giant.

We will move onto the book 'Tadpoles promise'. We are using this book to inspire our own story based on the events of the book.

Some children will continue with Phonics. Those that have finished Phonics will begin guided reading by looking at the book 'Rabbit and Bear'. We will start understanding the text by asking questions and finding evidence in the text we have read.

Science

We will be looking at animals including humans this half term.

We will be looking at animals from baby to adult and observe the changes. We will research and describe the needs of animals for their survival. Discuss the importance of exercise, eating right and hygiene for humans.

We will be identify the features of different animals and sort these according to their groups.

Other Curriculum Areas

History: We will asking Who was Henry Bloggs and why was he called "the greatest lifeboatman"? We will also investigate the Titanic and what made it so famous.

Computing: This half term we will be understanding what algorithms are and how we can make more accurate algorithms.

Art: We will be using nature to inspire our 3D art this half term. We will be thinking about the different forms we can make and what textures we can create. We will create a draft of our work, evaluate it, give ourselves next steps and improve it for our final piece.